

PRODUCT SPECIFICATIONS

RE-DISDU-FFP2V AIRMAXX DISPOSABLE FFP2V DUST MASK WITH VALVE





PRODUCT CODE: RF-DISDU-FFP2V PRODUCT DESCRIPTION: AIRMAXX DISPOSABI F FFP2V DUST MASK WITH VALVE

MATERIALS

NOSECLIP	Aluminium strip, glue bonded.
MASK/RESPIRATOR	4 layers – top and bottom are non-woven 100% polyester, 2 middle layers of meltblown nonwoven polyester.
HEAD STRAPS	Spandex elastic tape, glue bonded to mask.
EXHALATION VALVE	Plastic body with rubber, one-way valve.

COMPLIANCY

EN 149

EN/ISO REQUIREMENT	EN 149:2001
PROTECTION RATING	FFP2 NR
CE REQUIREMENT	CE 0194
SABS	SANS 50149:2003
NRCS	NRCS/8072/0163

SPECIAL FEATURES

- Low profile dust mask with adjustable noseclip to ensure a better fit (especially with glasses and goggles) and minimum ingress of dust particles.
- Exhalation valve for lower breathing resistance and a cooler feel.
- Protects against materials in concentrations up to 12x OEL (Occupational Exposure Limit) or 4x APF (Assigned Protection Factor).
- · Pre-stretched, latex-free head straps.
- Protects against moderate levels of dust, as well as solid and liquid aerosols.

WARNINGS

This product will not protect against fumes, gases or vapours.

This product does not supply oxygen. Ensure that you use it in well ventilated areas containing sufficient oxygen.

This is a single use respirator. Discard it after a single shift, or after 8 hours of use.

Leave work area immediately if breathing becomes difficult, or dizziness occurs.

Consult your Safety Officer or an approved sales rep when implementing a respiratory protection programme.

SIZING 12 individual masks in a ziplock sealed packet. PACKAGING 60 packs per carton (720 masks). STORAGE Respirators must be placed in a sealed packet or container, and stored in an environment free of dust, chemicals, moisture, excessive heat and direct sunlight. Failure to do so may affect the performance and shelf life of these products.

SUGGESTED ENVIRONMENTS

FFP2 Dust Masks are ideal for medium level dust environments i.e. plastering and sanding.